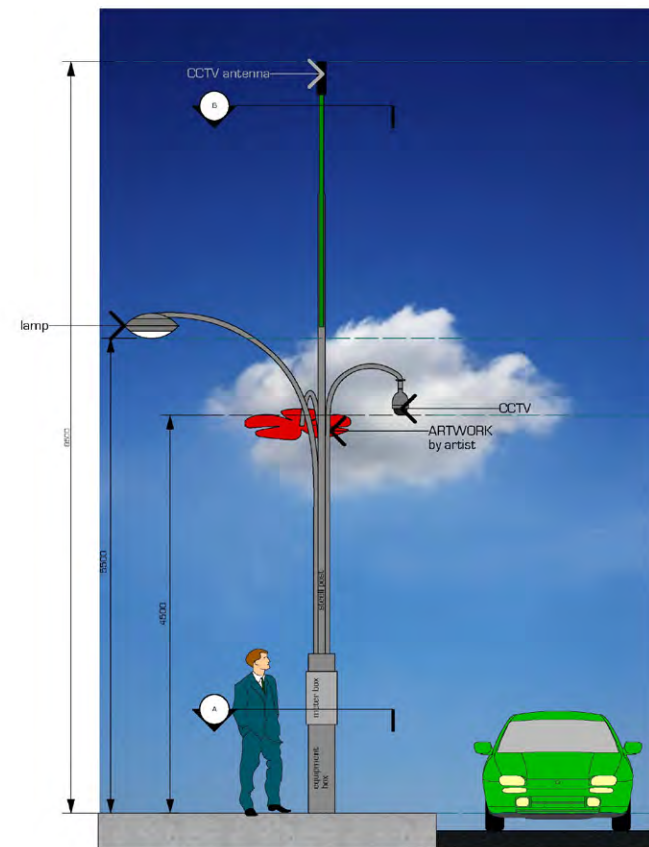
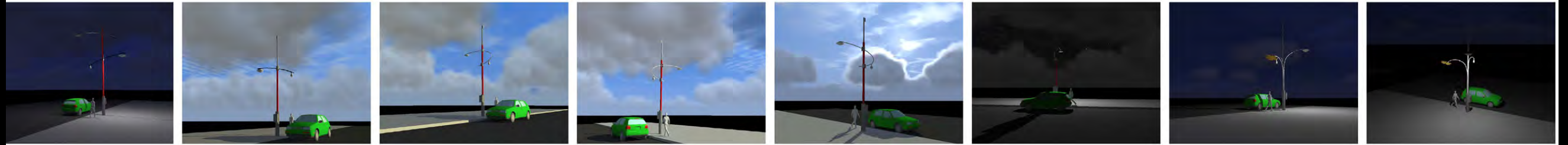
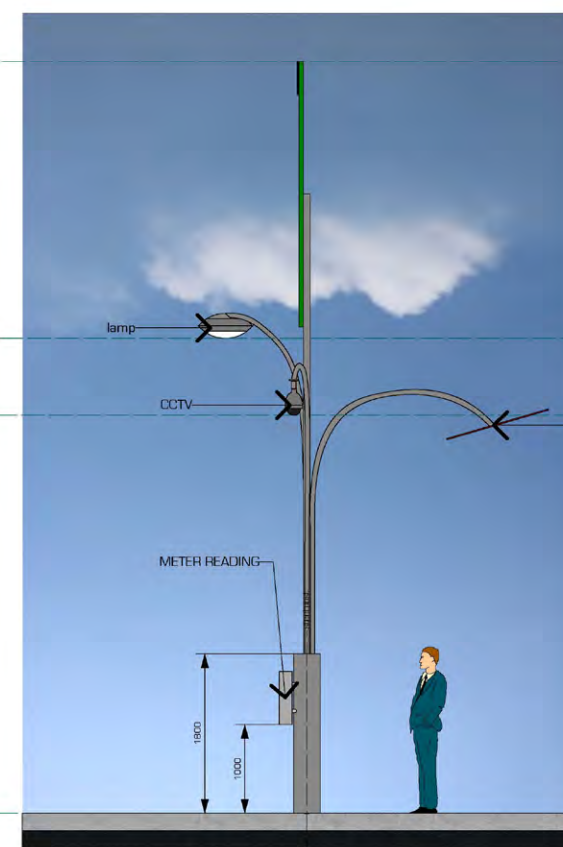


# LAMP POST

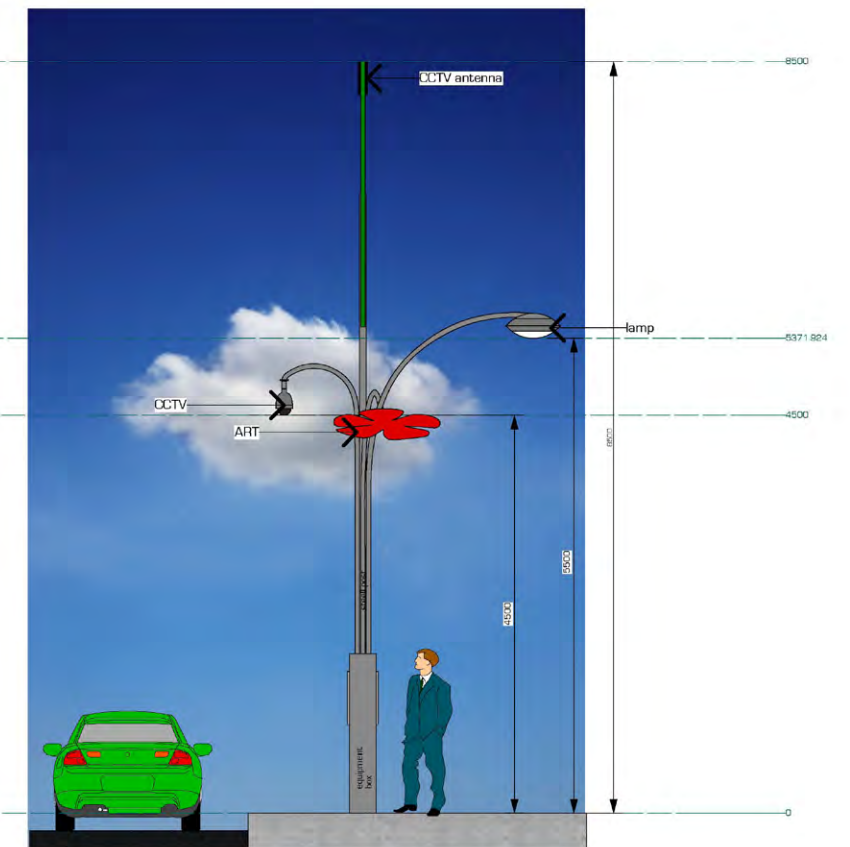
Di Mase  
Architects



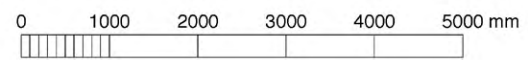
○ Elevation 1 - Standard



○ Elevation 2 - Standard

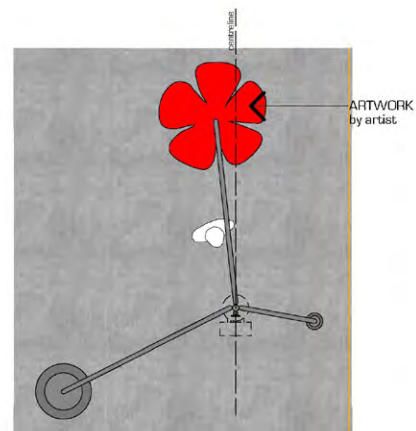
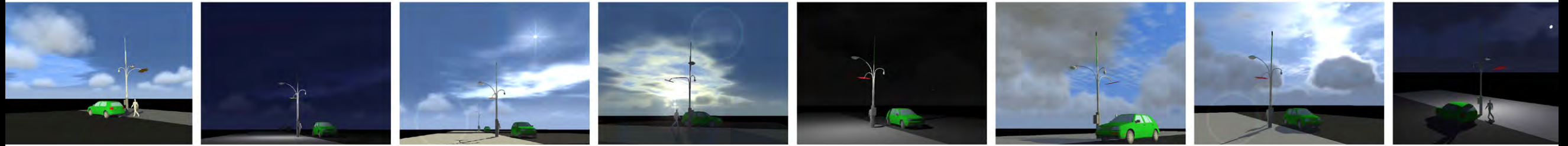


○ Elevation 3 - Standard

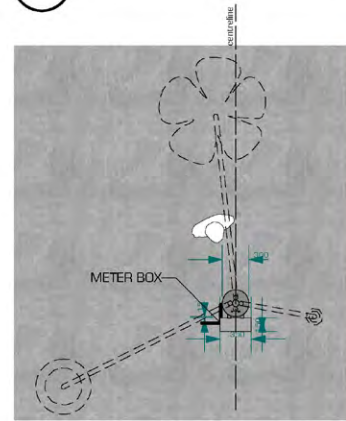


# LAMP POST

## Di Mase Architects



Plan B-B - Standard



Plan A-A - Standard



Architects spend years learning the importance of good design process, only for commercial pressures to compromise it in practice.

Rarely is an architect given the opportunity to explore a given problem with the rigour once applied in design studios – iteration after iteration tested against the brief, documented and recorded for the final presentation.

Recently Di Mase Architects was engaged to design a series of nine CCTV lamp posts for the City of Frankston, a project small yet important enough to warrant in the client's eyes just such a detailed design investigation.

We were able to consider all the potential functions associated with a lamp post: lighting, surveillance, artwork, solar power, bike storage, waste disposal, metering equipment and more. We were also given the time to critically evaluate competing concerns for safety, privacy, expression, economy, etc.



Surveillance is not a glamorous business; indeed the proliferation of public CCTV cameras has become a contentious issue. Di Mase Architects approached this brief with the intention of making the most of the client's requirement for surveillance by adding value to the project and the community. While the primary function may be questioned, there is a great opportunity to enhance the amenity and appeal of the surrounding area with careful consideration of form, scale, aesthetics and secondary functions.

Perhaps unsurprisingly, the final design to be built is developed from one of the more conservative iterations. The process however highlighted just how valuable design development can be; how our city's architecture as a whole could be greatly improved with more time and care devoted to getting the design right before rushing into working drawings.

We should never forget what we learned in design studio!